Phillip Napieralski

REU WEEK 12 PRESENTATION

From last time

	Z	S	FS	BS	Р	V	St	Tw	R	Ci	Lsb	Rsb	Inf	Ca	Tri	
Zorro	0.5	0	0	0	0	0	0	0	0	0.2	0	0	0.3	0	0	
S	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	
Forward_Slash	0	0.7	0.1	0	0	0	0	0	0	0	0	0	0	0	0	
Back_Slash	0.1	0	0.1	0.1	0	0	0	0	0	0	0	0	0	0.7	0	
Pigtail	0.1	0	0	0	0.1	0	0	0	0	0.2	0	0	0.3	0.3	0	
V	0	0	0.1	0	0	0.4	0	0	0	0.4	0	0	0	0	0.1	
Stab	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	
Twist	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	
Rectangle	0	0.1	0	0	0	0	0	0	0.9	0	0	0	0	0	0	
Circle	0	0	0	0	0	0	0	0	0	0.9	0	0	0.1	0	0	
Left SB	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	
Right SB	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	
Infinity	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	
Caret	0	0	0	0	0.4	0	0	0	0	0	0.1	0	0	0.5	0	
Triangle	0	0.1	0	0	0	0	0	0	0.4	0	0	0	0	0	0.5	
																0.666666667

Average accuracy: 66.67%

New Dataset (PaF)

- Official PaF dataset
 - Contains 10 gesture instances from Kevin, 10 from Ben and 10 from Lance

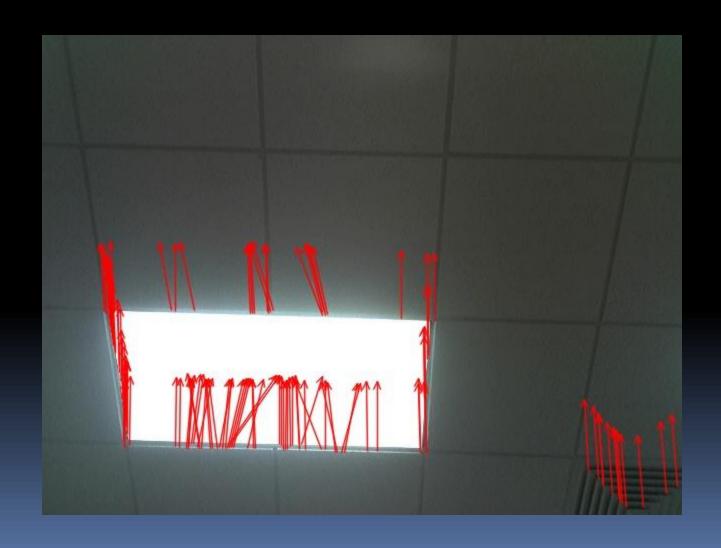
Total of 450 gesture instances to test on

New Results 1

- Add Jon's features
 - Divide egomotion (R & T) matrix into 4 sections
- Also, divide into 2, 3 and 4 sections
 - Had best results
- For each section, find the signed average
- Feature vector is 56 items long









 Moral: Consider the average optical flow over the whole image plane

This allows many more great circles and thus greater accuracy

 In practice, using just the whole image plane gives the best results

New Results 2 (Kevin)

- Using the new classifier (Euclidean distance):
 - Without whole image plane averaging:
 - 76.7% average accuracy on Kevin's data
 - Whole image plane exclusively:
 - 87.3 % average accuracy
 - 3x3, 2x2 and whole image plane:
 - 89.3% average accuracy
 - Now test it on the official PaF data set

New Results 3 (PaF)

- Using the new classifier (Euclidean distance):
 - 2x2, 3x3 and whole image plane averaging:
 - 86.2% average accuracy on PaF
 - Whole image plane exclusively:
 - 88.9% average accuracy
- Conclusion: The 2x2 and 3x3 cases are still too noisy in the long run

New Results 4 (PaF)

- Using the new classifier (Manhattan distance)
 - 2x2, 3x3 and whole image plane averaging:
 - 83.6% average accuracy
 - Whole image plane exclusively:
 - 89.6% average accuracy

 Conclusion: Average the whole image plane only and use manhattan distance

Other things

- Sliding window is implemented
 - Real-time gesture recognition works well

Paper is up to 6 pages (goal of 8)

Web page is completed

Questions?

UCF Computer Vision REU Summer 2009

Phillip Napieralski





About Me

I'm a rising senior at BSU. This website was built as part of the UCF Computer Vision REU requirements.

Acknowledgements

I'd like to acknowledge my project advisor Niels da Vitoria Lobo, Marshall Tappen, and Mubarak Shah for making this summer interesting and enjoyable.

I would also like to acknowledge Prince Gupta for being an excellent mentor.

Associates

Jon Harter and Prince Gupta

Personal Website: pnapieralski.com

Research Abstract

We created a device that can be used for human-computer interaction (HCI). This is done by first calculating the optical flow from four cameras that are set up in a "`cross"' formation and then analyzing the egomotion from them. We then train a simple classifier on the egomotion that we found and then obtain real-time gesture recognition results.

Powerpoints

1.7 - - 1. O

Week 1 Week 2 Week 3 Week 4 Week 5 (Out of town) Week 6 (CVPR 2009) Week 7

