

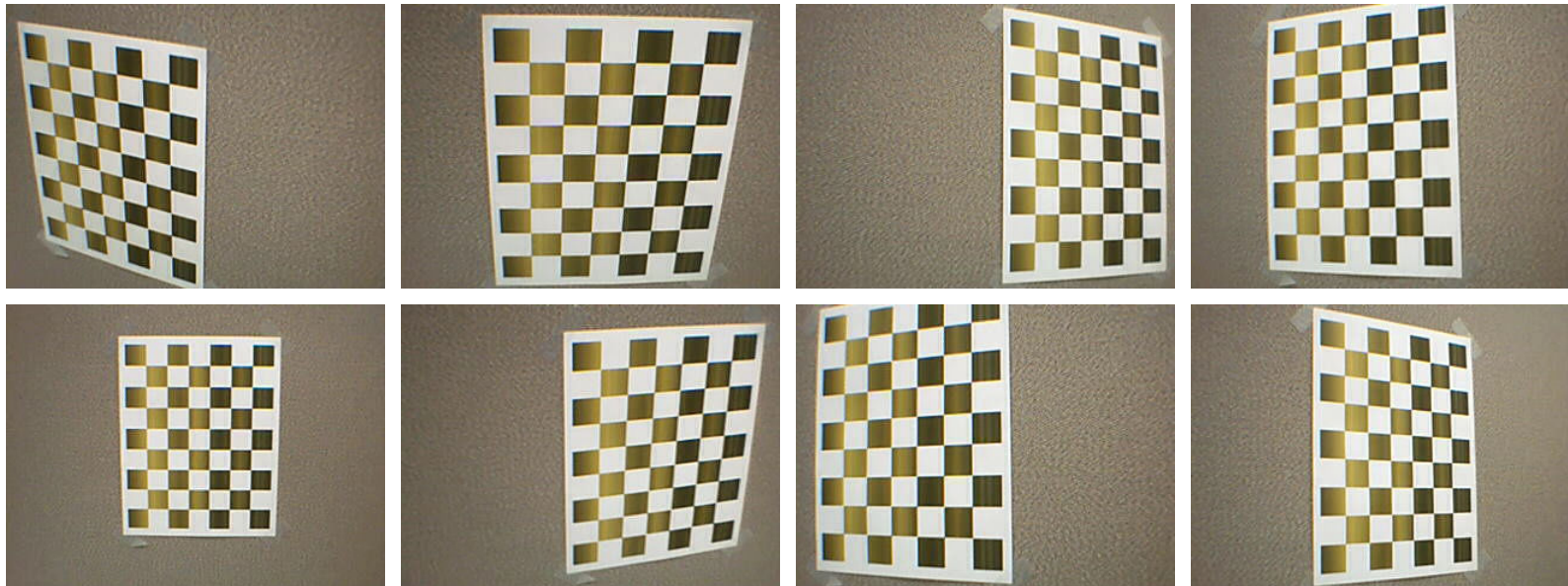
# Project Presentation – Week 7

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For UCF REU in Computer Vision, Summer 2010

# Changes

- Assuming camera is calibrated
  - Could possibly switch back later...
  - ... but for now makes metric reconstruction easier

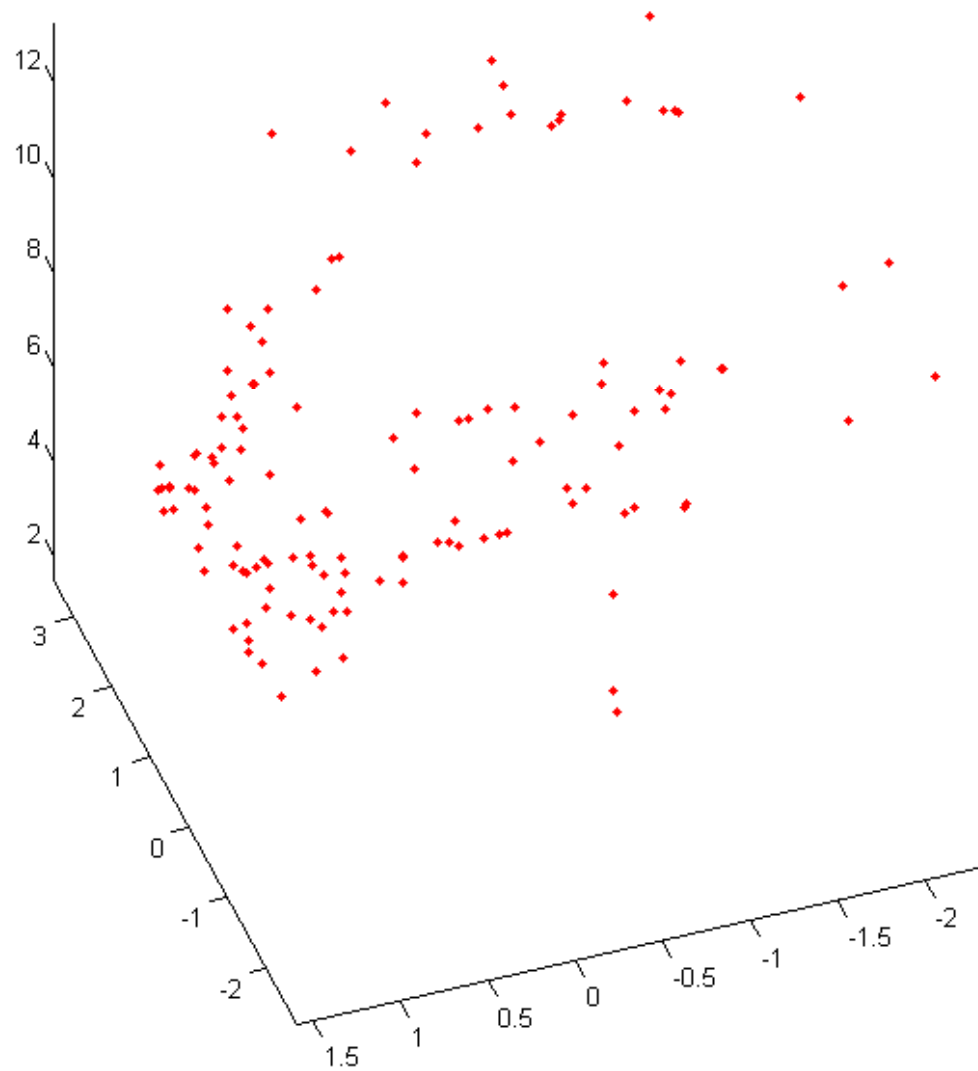


# Metric Reconstruction

- Calculate initial matches
  - RANSAC outliers
- Correct points using camera calibration
- Calculate essential matrix
  - Rotation + translation
- Calculate 3D structure

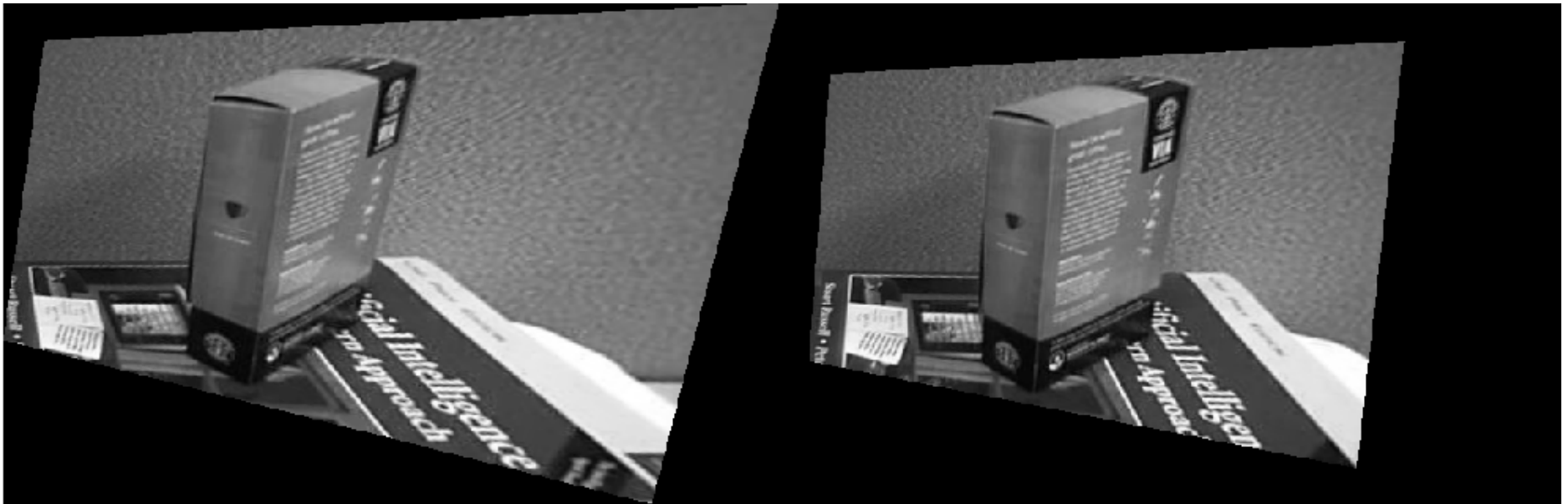


# SUPER AWESOME DEMO TIME



# Thoughts on initial results

- Needs dense matching
  - Ideally, epilines are horizontal across both images
  - Problem, my current implementation is off by up to 10 scan-lines (limits search but not ideal)



# Goals

- Dense matching
  - Better rectification?
- Adding a 3<sup>rd</sup> (or 4<sup>th</sup>, 5<sup>th</sup>, etc...) frame and calculating it's pose / adding it's 3D info
- Porting to a real-time capable language
  - Comparison with "Instantaneous Model"
  - Detection of objects which are not "moving with the environment"